

## Individual Project Plan

### Project Scope Statement

The scope of this project is to be the 1<sup>st</sup> guild on the server to defeat the 1<sup>st</sup> available raid of the Mists of Pandora expansion for World of Warcraft.

In scope for this project:

- getting as many raiding guild members as possible to level 90 as fast as possible to do the new raids
- getting as many raiding guild members as possible to get the highest reputation with new factions to buy higher quality gear and enchants needed for the new raids
- buying high quality gear and augments to gear on the auction house for the raiding guild members who would need it the most
- having 1 group of raiding guild members to complete the new raid before any other group on the server does

Out of scope for this project:

- gathering materials to make higher quality gear
- leveling professions to augment gear or player stats

### Project Constraints

The budget for the guild to use for purchasing is 15 million gold since that is all that is in the guild bank. Guild members can use their own gold or get gold from outside sources if needed.

The deadline is 1 week from when Mists of Pandora comes out. That is the first possible time that anyone could get the server 1<sup>st</sup>. Raiding guild members must be level 90 and ready to do the new raid as soon as possible so that they can get the server 1<sup>st</sup> achievement for completing the raid before another group does.

The quality specifications are:

- taking the quest routes that give the most experience in the shortest time
- taking the quest routes that give the most reputation with the factions that the raiders would need for their class so less time is used after leveling to gain that same reputation to buy the higher quality gear for the new raids
- die as few times as possible during the boss fights for the new raids

The quality is the least flexible due to the fact that the guild members can get help with gold and everyone on the server is trying for the same deadline. The quality is the main thing that can change for all groups going for the server 1<sup>st</sup>. So doing everything in the best way possible and dying as little as possible during the raids is the best way to get the server 1<sup>st</sup> before other groups do.

### Stakeholders

Stakeholders:

- raiding guild member – The people who would do the raids to try to get the server first. They are motivated to be the 1<sup>st</sup> to get the new gear available as well as to receive the server 1<sup>st</sup> achievement.
- any other members of the guild – Other members of the guild who don't raid. They are motivated to want their raiding guild members to get the server 1<sup>st</sup> achievement so that they can say they are in the best guild on the server as well as maybe joining the raiding members someday to get the best gear.
- opposing guilds – Members of other guilds who are trying to get the server 1<sup>st</sup> for the new raid. They are motivated to beat our guild to the server 1<sup>st</sup>.
- potential guild members – People who are thinking about joining our guild. They are motivated to join whichever guild gets the server 1<sup>st</sup> cause they are the best guild to be in so that then they could raid with the best guild and the best gear too.
- friends of the guild – Friends of the guild members. They are motivated since they want to brag about being friends with someone who is in the best guild on the server.
- Blizzard – The company that makes the game. They are motivated in the way that they give the server 1<sup>st</sup> achievement to whoever gets the server 1<sup>st</sup>.

## Risk Forecast

### Potential pitfalls:

- Maybe not enough raiding guild members hit level 90 fast enough so that the guild doesn't have the minimum number of players to do the raid so that they can't get the server first before another group does.
- Maybe the raiding guild members die continuously on the boss fights for the raid so another guild ends up getting the server 1<sup>st</sup> due to dying less.
- Maybe the guild falls apart before Mists of Pandora comes out cause the guild members think it is a going to be a terrible expansion for World of Warcraft.